

JOE BLADE

LOADING INTRUCTIONS

464: Hold down CTRL and tap the small ENTER key.

664/6128; Type I (shifted @) TAPE (ENTER) then type RUN''
ENTER.

THE STORY

In an ambitious raid a gang of vicious terrorists led by the infamous Crax Bloodfinger have kidnapped six world leaders, demanding thirty billion dollars ransom for their safe release.

Of course, the governments concerned have refused to pay and as the deadline draws nigh they decide to take the only course of action left open to them: SEND IN JOE BLADE.

Joe Blade - teenage pin up and pop idol, trained in a Tibetan monastery. Mean, tough and fearless, his very name strikes fear into the cold hearts of every gangster, assassin and drug baron.

THE MISSION

You are Joe Blade...

Armed only with a light semi-automatic machine gun, you must infiltrate Bloodfinger's massive fortified HQ, situated in an un-named Central American country.

Bloodfinger's base is heavily guarded by his private uniformed army and underworld henchmen, contact with which will drain your strength.

The stronghold is also protected by 6 booby-trapped explosive devices, all of which must be activated giving you twenty minutes to find all the hostages and reach the exit before they detonate, destroying the fortress.

To activate these explosives you have to rearrange the access code into alphabetical order using left, right and fire to swap the letters.

Scattered around are various pieces of equipment and supplies that may be used to your advantage.

THE CONTROLS

A - Through door or jump

Space - Fire

Z - Through door

Or Joystick

/ - Left

\ - Right

JOE BLADE CREDITS

CODE: KEVIN PARKER

GRAPHICS: COLIN SWINBOURNE

ORIGINAL CODE: COLIN SWINBOURNE

ORIGINAL MUSIC: GARY BIASILLO

TEXTUALS & STORY: SIMON DANIELS



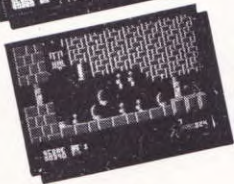
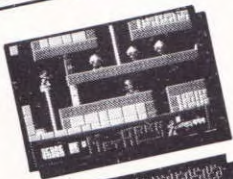
PRODUCED FOR PLAYERS SOFTWARE BY
RICHARD PAUL JONES
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METAL *Army*

OUT NOW!

Only one marine
stands between the
Metal Army and
their evil plans
of total world
domination.
That marine is
YOU!

The graphics are
extremely colourful.
'Proves to be
an extremely
playable game.'
PCW

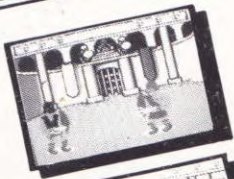


**A SPECTACULAR
COMBAT MISSION**

SWORD SLAYER

OUT NOW!

HAIL SPARTACUS!
The Ultimate
Gladiator.
Enter the arena
and take on
the Emperors
finest warriors.
Then make your
bid for freedom.



**FEATURES TWO
PLAYER ACTION**

PLAYERS - Mercury House, Calleva Park,
Aldermaston, Berks. RG7 4QW.